

GREG FORET

gregforet.com
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France

PROFILE

Resilient and adaptable senior layout artist with a combined 15 years of experience in both the Visual Effects and Animation industries. Passionate about cinema and problem-solving, and has an excellent eye for transposing 2D ideas into 3D spaces. Strive to support, develop, and collaborate on larger than life projects. I love the magic of storytelling.

SKILLS

- Experience in continuity, timing, and image composition rules
- Team player keen in learning and sharing knowledge
- Proficient with Maya, ShotGrid, Adobe Creative Suite, DaVinci Resolve
- Intermediate with Python, Nuke
- Amateur animated short movie and television series screenwriter
- Participated in the 2020 Netflix Canada Pitch Day
- Interested in Adventure Motorcycling, content creation, and photography

LANGUAGES

English - *Fluent*
French - *Native*
Spanish - *Learning*

EDUCATION

Master's Degree
Project Design & Management
IIM Digital School, Paris, France
JUNE 2010



SENIOR LAYOUT ARTIST

WORK EXPERIENCE

DNEG — *Layout Artist*

Sydney, NSW, Australia | JUNE 2023 - FEBRUARY 2024
Furiosa: A Mad Max Saga

DNEG — *Layout TD*

Montreal, QC, Canada | MAY 2021 - MAY 2023

- Lead - Fast X, Extrapolations
- Artist - Dune: Part Two, Aquaman and the Lost Kingdom, Harry Potter and the Escape from Gringotts, The Witcher: Blood Origins, Shazam!: Fury of the Gods, Borderlands, Devotion, The Battle at Lake Changjin

Squeeze — *Layout Lead*

Montreal, QC, Canada | OCTOBRE 2020 - APRIL 2021

Marvel's "What If...?" S1 - Shots review, task assignments, training, previz ingestion, python coding, client calls.

Game On — *Mocap Technical Animator*

Montreal, QC, Canada | JANUARY 2020 - SEPTEMBRE 2020

Gotham Knights Video Game

- Motion Capture takes solving & scene integration
- Asset formatting, animatic encoding
- ShotGrid: Pages creation for task tracking/assignment, Python scripts/UI development for Excel/ShotGrid imports

Mill Film — *Layout Artist*

Montreal, QC, Canada | FEBRUARY 2019 - NOVEMBRE 2019

Cats - Developed Python scripts + PyQt UI for Maya to speed up matchmove and rotoanim ingests.

Rodeo FX — *Layout Artist*

Montreal, QC, Canada | JANUARY 2016 - JUNE 2018

- Lead: The House with a Clock in Its Walls
- Artist: Fantastic Beasts: The Crimes of Grindelwald, Overlord, Bumblebee, The Greatest Showman, Game Night, Asura, Mowgli: Legend of the Jungle, Downsizing, Game of Thrones S6 & S7, Valerian and the City of a Thousand Planets, Kong: Skull Island, Black Sails S4

L'Atelier Animation — *Rough / Final Layout*

Montreal, QC, Canada | AUGUST 2014 - JANUARY 2016

Leap! (Ballerina)

TeamTo — *Layout Artist*

Paris, France | FEBRUARY 2012 - MAY 2014

Yellowbird, Calimero S1, Angelo Rules S2, Plankton Invasion, Pac-Man and The Ghostly Adventures S1

Illumination Studios — *Environment Modeler*

Paris, France | APRIL 2010 - JANUARY 2012

Despicable Me 2, The Lorax, Despicable Me Mini-movies

Mac Guff Ligne — *Props Modeler*

Paris, France | JULY 2008 - SEPTEMBRE 2008 (internship)

JULY 2007 - AUGUST 2007 (internship)

Transporter 3, Pokerstars commercial "Strings, Dragon Hunters"